



TE38 QlikView Performance

9 April, 2014 Lars Skage, Magnus Berg, Jens Argentzell



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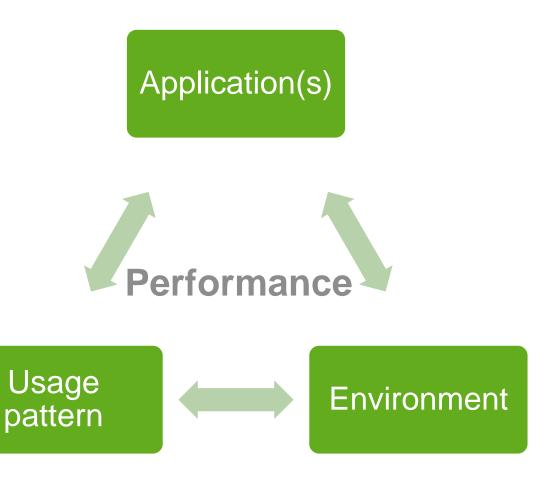
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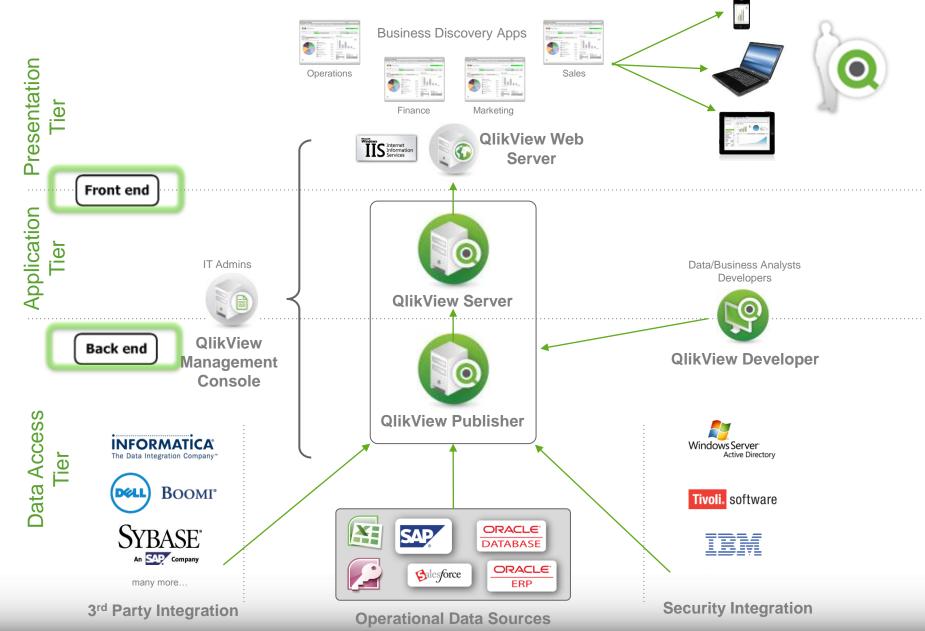
Agenda

- Introduction
 - Performance triangle
- Reload Performance
 - Results
 - Key Takeaways Selecting Hardware
- QlikView Server performance
 - How QlikView Server utilizes Hardware and proof points
 - Selecting Hardware

On QlikView Scalability



Business Discovery Platform QlikView 11



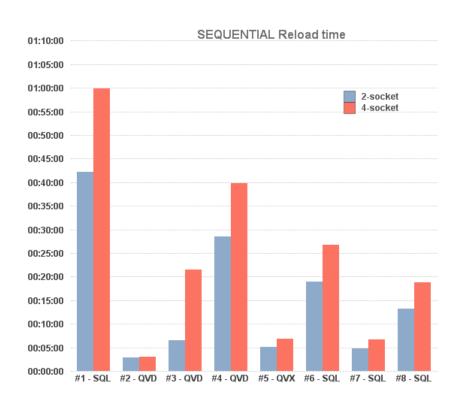
Reload Performance

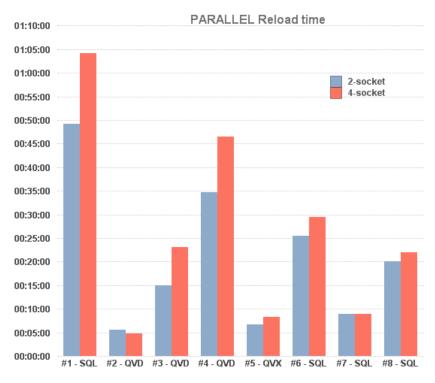
Reload Performance

- We will present several case studies focusing on:
 - Environment
 - Reloads and Architectures
 - Reloads and Clock Frequency
 - Reloads and Disk Speed
 - Application/Script
 - Reloads and Data Sources (QVD, SQL)
 - Reloads Scaling With Data
 - Database Aggregations
 - Usage pattern
 - Reloads Multiple Reloads

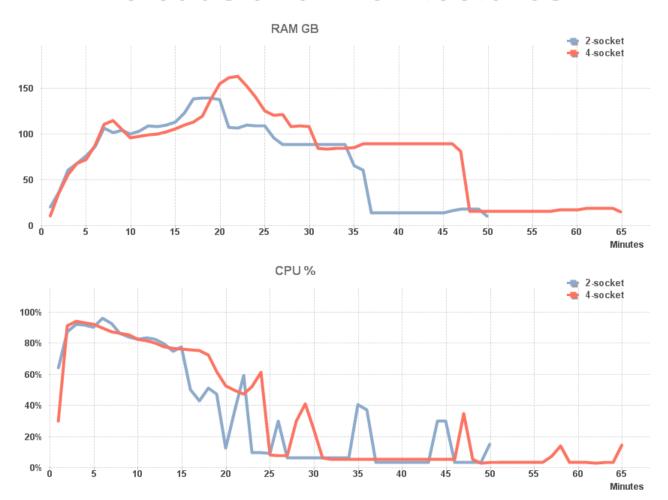
Reloads and Architectures

Tests with different sources, tasks and content performed on two white listed architectures in sequence and in parallel (8 QVBs).





Reloads and Architectures



Key takeaway:

2 socket E5 solutions fit QlikView reload workloads better than 4 socket E7 solutions.

Reloads and Clock Frequency

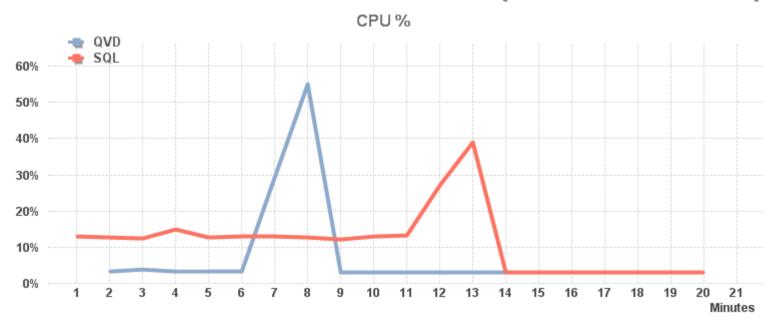


Difference			
Difference in capacity	+11.5 %		
QVD	+11.5 %		
QVX	+13.6 %		
SQL	+0%		

Key takeaway:

Clock frequency is one of the main factors to consider for reloads

Reloads and Data Sources (QVD and SQL)



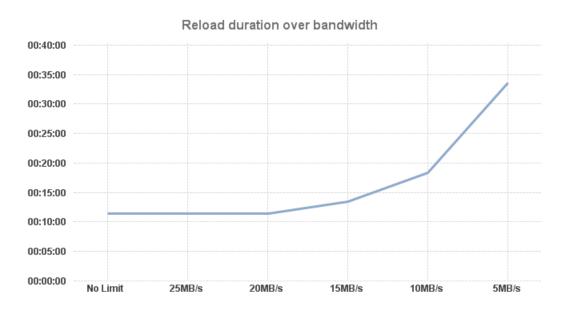
Source	Time Reload (mm:ss)	Time Save (mm:ss)	Total Time (mm:ss)
QVD	5:37	8:05	14:39
SQL	10:56	8:05	19:46

Key takeaway:

QVD is more resource friendly when loaded optimized. SQL loading data continuously requires computational power to transform and validate data.

Reloads From Remote Sources

Source	Reload Time	
SQL non cached	25:40	
SQL cached	19:55	

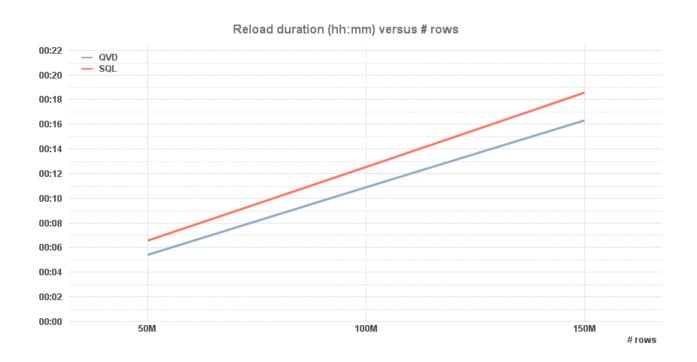


Key takeaway:

Optimizing remote DB (e.g. SQL server) might yield a big improvement.

Ensure bandwidth is sufficient for the pace the remote system can deliver data.

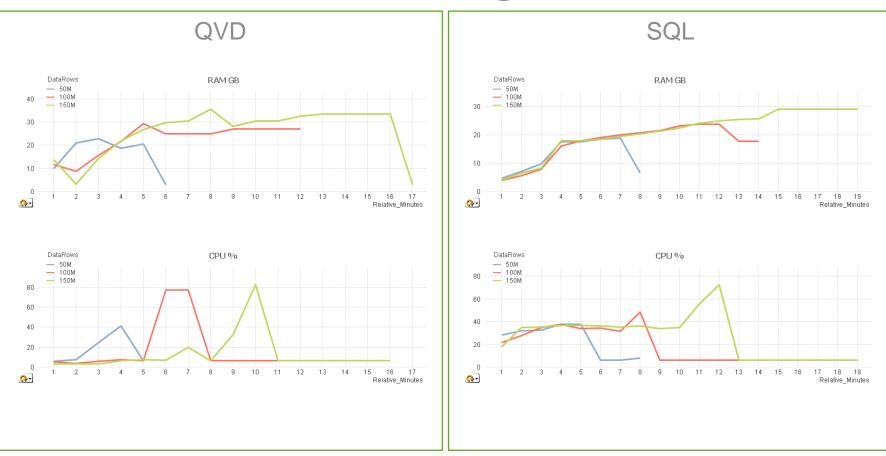
Reloads - Scaling With Data



Key takeaway:

Resource consumption and reload duration is very predictable and scales linearly with amount of data.

Reloads – Scaling With Data



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Resource consumption and reload duration is very predictable and scales linearly with amount of data.

Database Aggregations

Data	QlikView	SQL	Combination
Load tables	7:17	7:22	7:20
Aggregations	14:35	0:08	1:32
Total duration	22:01	7:38	8:59
Script	Facts: SQL SELECT CustomerID, TaxAmount FROM SDB.dbo."50M"; LOAD CustomerID, avg(TaxAmount) as AVGtax RESIDENT Facts GROUP BY CustomerID;	CustomerID, avg(TaxAmount) as AVGtax FROM SDB.dbo."50M" as Detail GROUP BY Detail.CustomerID;	CustomerID, avg(TaxAmount) as AVGtax GROUP BY CustomerID; SQL SELECT CustomerID, TaxAmount FROM SDB.dbo."50M";

Key takeaway:

Let each component in the chain perform the task it is best suited for. Here it is allowing database to perform a part of or the whole aggregation needed.

#qonnections

Reloads - Multiple Reloads



Key takeaway:

QlikView Publisher is very efficient with parallel reloads and resource consumption is very predictable.

Reloads – Your Own Investigations

- Reload in QlikView Desktop will calculate initial state and keep document in RAM
- Each reload from Publisher will start a new QVB process.
- The QVB process will terminate when finished and release RAM as soon as the task is complete
- Every QVB is its own process
 - Multiple QVB does not exchange information/coordinate resource consumption
- Use Document Logfile for troubleshooting reload performance per document
- Use Task log for troubleshooting reload performance per machine

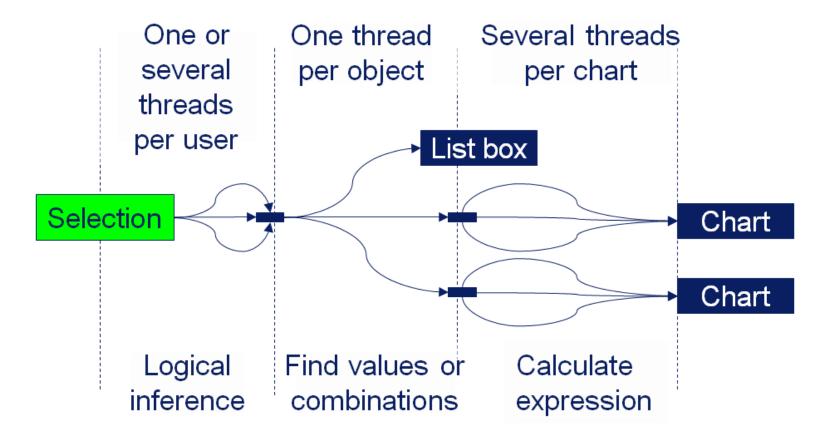
Key Takeaways Reloads - Selecting Hardware

- The "reload window" and other circumstances will define the importance of resource utilization and optimization.
 - In many cases a virtual environment might be sufficient or even the QlikView Server machine, if nightly reloads are applicable.
- When there are constraints:
 - Reading a stream of data is often very single threaded and this create a high clock frequency dependency.
 - Parallelizing reloads might improve unless contention reduce the total throughput
- White Listed 2-socket E5 are well suited for reload resource demand

QlikView Server Performance

Key components:

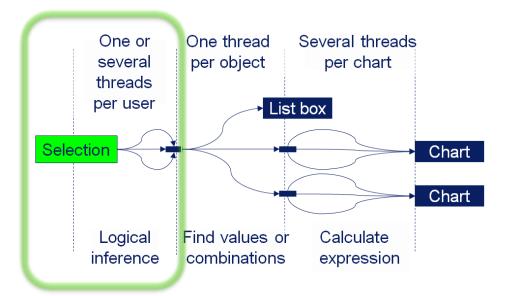
- The data, Symbol tables, State vectors, State space, Hyper cubes
- The data model is our view of the underlying structure of the data.
- We will focus on how this effects the hardware



From QlikCommunity -> QlikView Design Blog -> The Calculation Engine by Henric Cronström, August 20th 2013

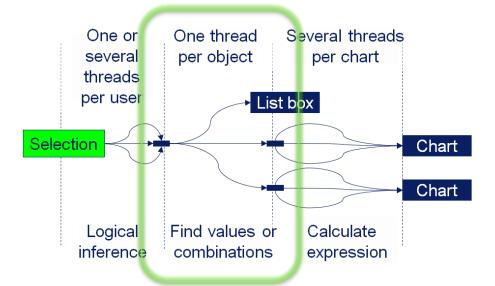
Selection phase, multi-threaded

- Performed by the "inference engine"
- Receiving the selected value/s
- Going through the row-based data tables to create the "current state"
- Store the state space in the shared cache



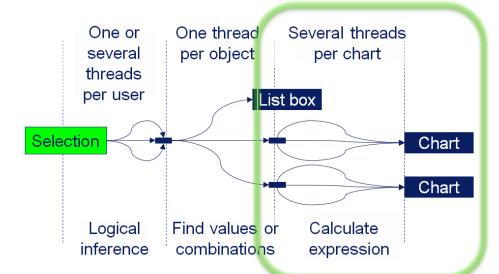
First Calculation phase, single-threaded

- Find values or combinations
- Per object, get the involved fields, dimensions, measures and use current state as input to create the dataset
- This include creating temporary tables, if needed



Second Calculation phase, multi-threaded

- The actual calculation
- Per object, use the output from the previous phase and iterate over the dimensions and perform the actual calculation
- Perform the presentation of the result-table
- Store the result matrix in the cache

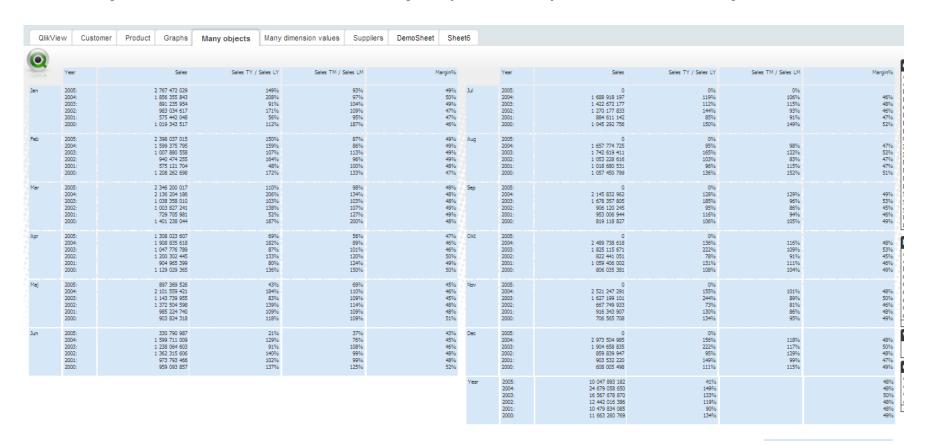


QlikView Server In Action

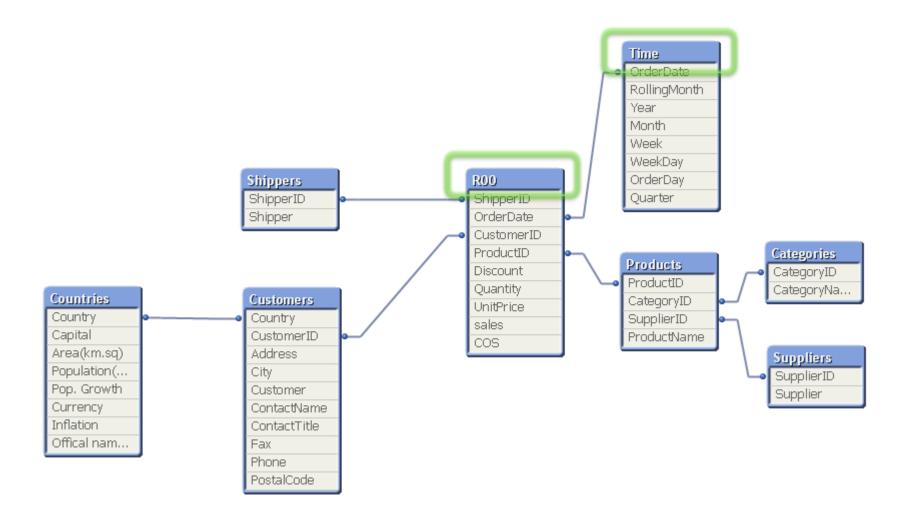
- 200m records fact table
- Sales data
- A quite common data model

Many Objects

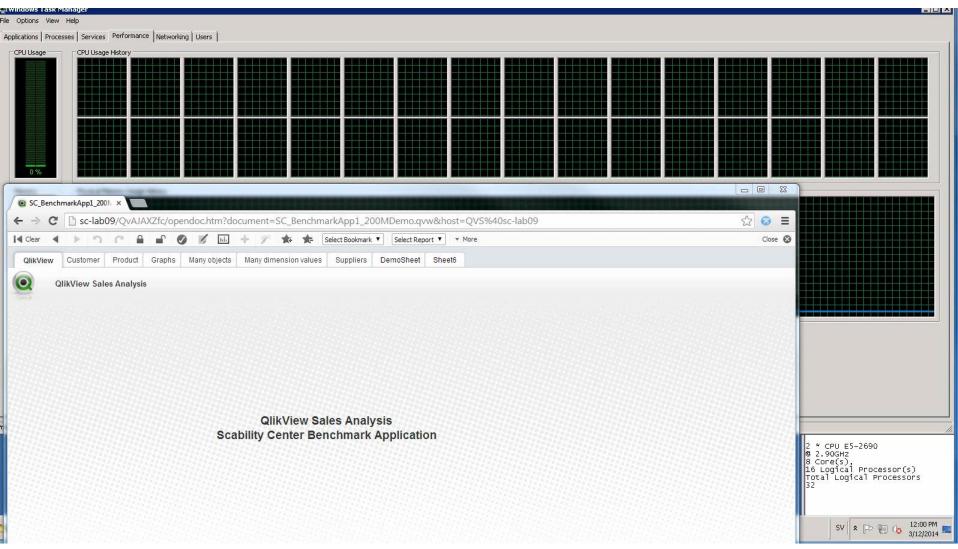
Analysis of sales over time, many separate expressions and objects



Many Objects

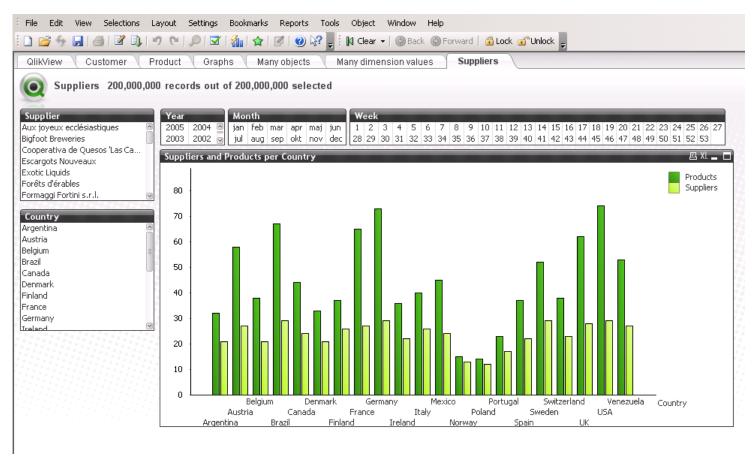


Many Objects

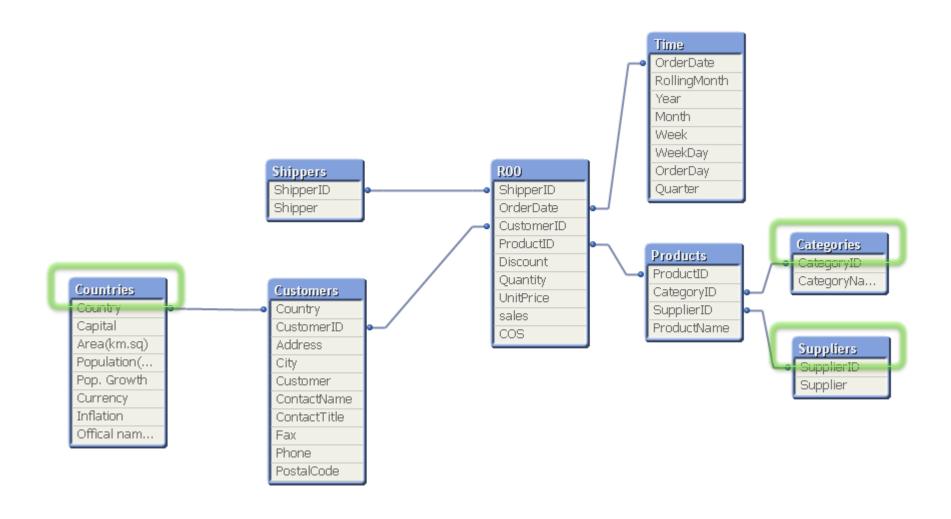


Heavy in the "First Calculation" Phase

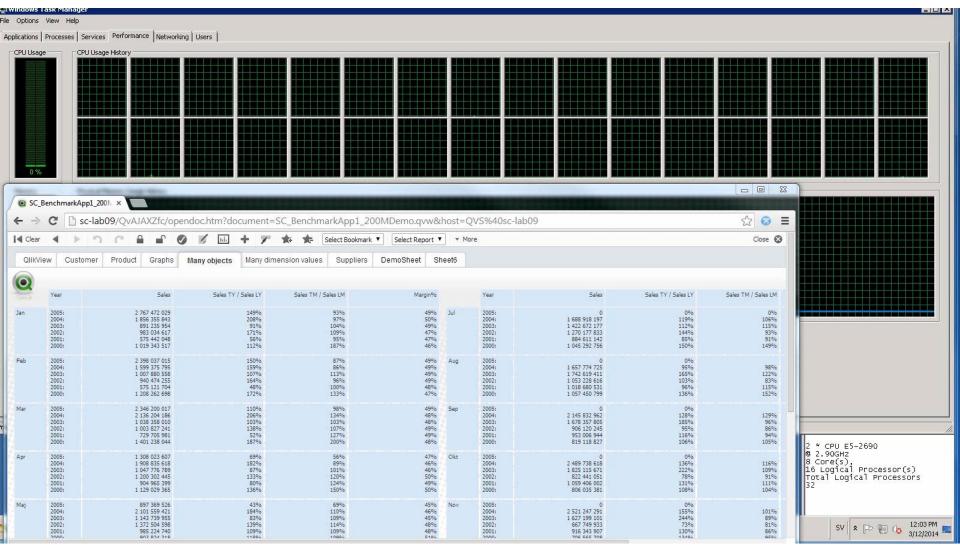
• Discoveries around suppliers over countries and their products



Heavy in the "First Calculation" Phase

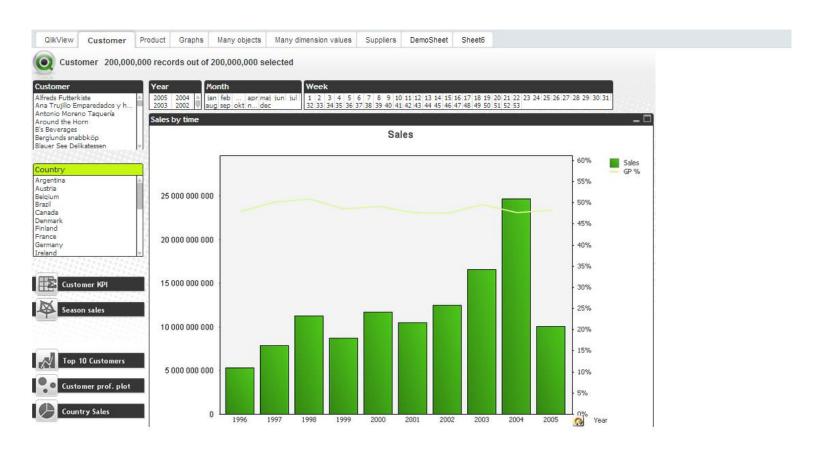


Heavy in the "First Calculation" Phase

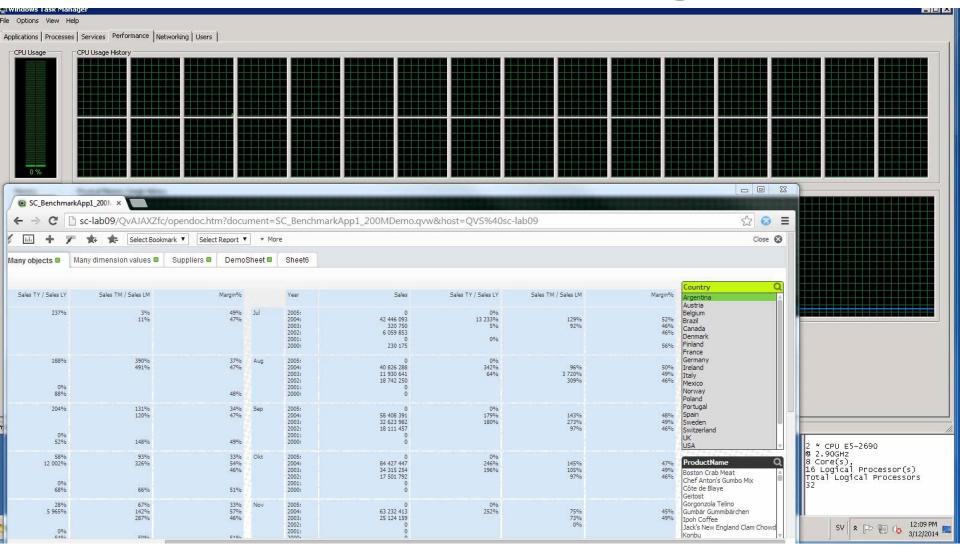


Common Resource Usage

Discoveries around sales in different countries



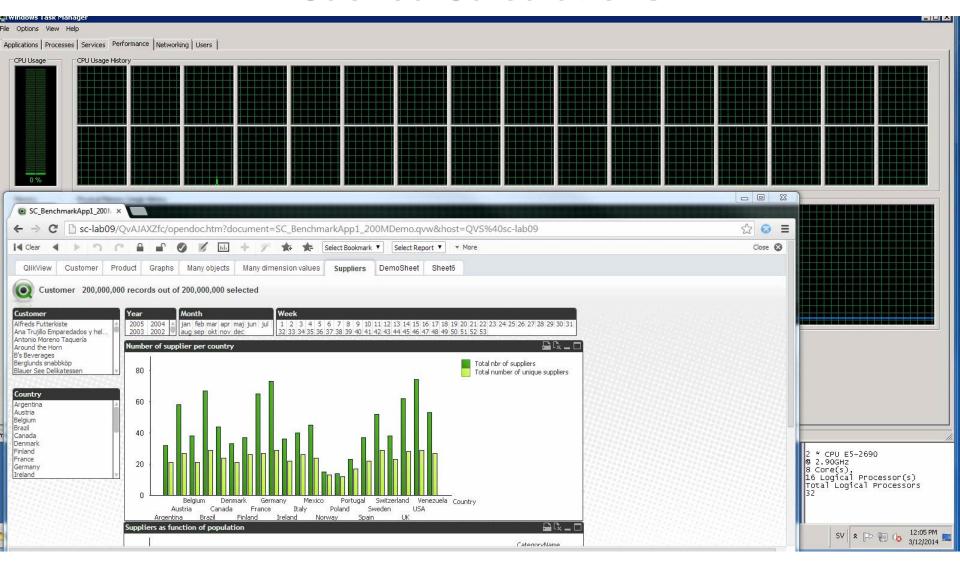
Common Resource Usage



Cached Calculations

• Once something is calculated, it is stored in the cache and reused, when needed, instead of going through the same phases all over again.

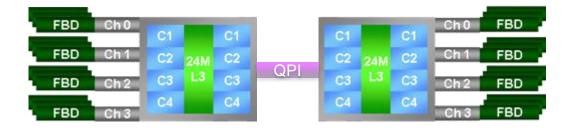
Cached Calculations



Summary and key takeaways

- It is not the functions themselves that appear to be single threaded but how long each object stay in the first calculation phase, when gathering data before performing the actual calculations.
- Key focus areas:
 - Identify the object/s that exhibit the unwanted behavior
 - Identify the fields used in these objects and their position in the data model
 - Understand the data involved when traversing the data model
 - Assess all of the expressions that are triggered in these objects

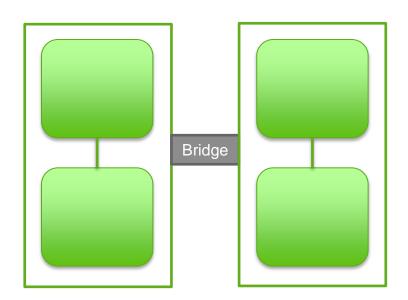
2-socket machine



2-socket machine

What is a good fit for QlikView Performance?

Good fit: E5-26XX

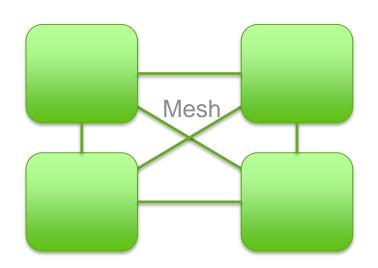


Not a good fit: E7-28XX

4-socket machine

What is a good fit for QlikView Performance?

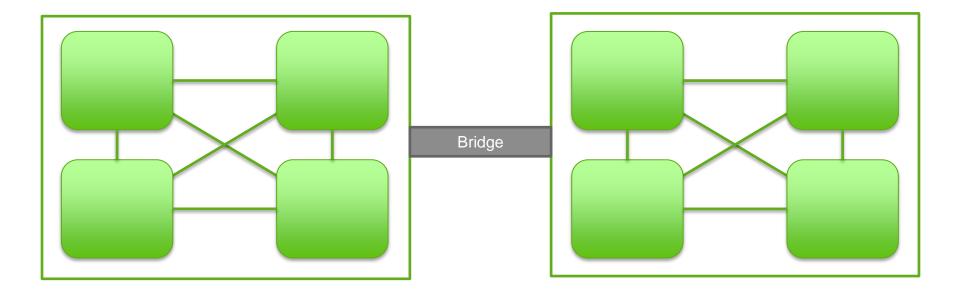
Not a good fit: E5-46XX



Good fit: E7-48XX

8-socket machine

- 8-sockets can be assembled in many different ways, bridged or "glue less"
- No 8-socket machines have made it to the Server White List



A good starting point

- Whitelisted
 - http://www.qlik.com/us/explore/resources/brochures-datasheets
- Configured according to recommendations
 - http://community.qlik.com/docs/DOC-2362
- Leverage QlikView Hardware Benchmarking test to validate that server performs as expected
 - http://community.qlik.com/docs/DOC-2942

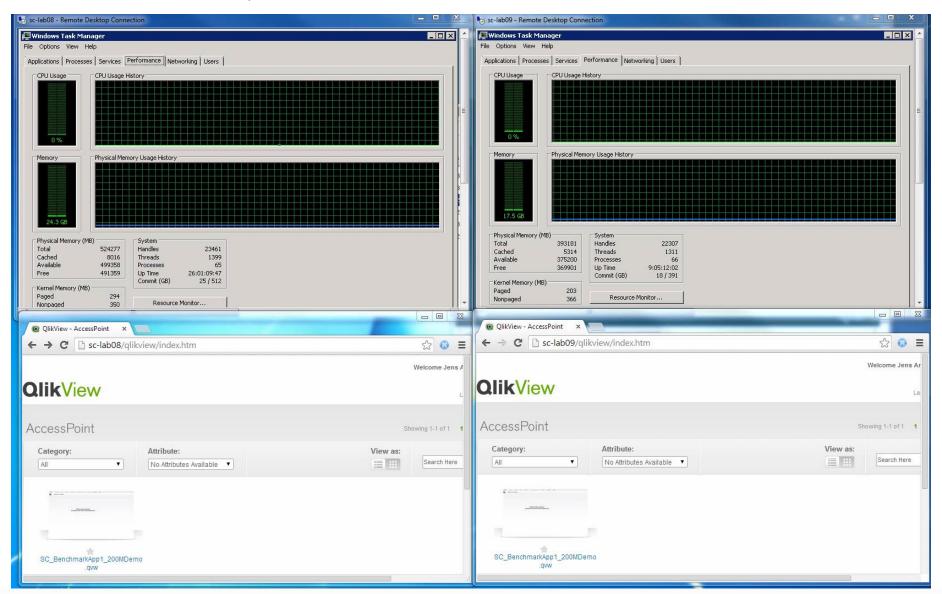
But which and how many of the whitelisted servers to select?

QlikView on 4- and 2-socket

A case study

- Same application
- Side by side comparison
 - 2 socket E5-2690@2.9/3.8 GHz (white listed)
 - 4 socket E7-4870@2.4/2.8 GHz (white listed)
- When does performance benefit from clock speed and when does it benefit from the total processing capacity (cores AND clock speed)?

QlikView on 4- and 2-socket



- What is the difference between servers?
 - Vendors
 - Model
 - Architecture
 - # Sockets
 - # RAM
 - Chipsets
 - Clock frequency
 - Cores
 - QPI speed
 - •

The whitelist is a "cheat sheet" with good combinations of the above

- How to think about these attributes when selecting servers
- What type of resources are needed
 - Performance, single user scenarios
 - For a large well formed application -> Total capacity
 - For applications with many demanding calculations -> Total capacity
 - For less demanding calculations -> Clock frequency
 - For a less than optimal application -> Clock frequency
 - Performance, multi user scenarios
 - See above
 - Once approaching saturation -> Total capacity is key
- To estimate demand for total capacity
 - QlikView Scalability Tools, http://community.qlik.com/docs/DOC-2705

When Is My Hardware Saturated?

• CPU

- Saturation can be detected via average CPU utilization, but what % will depend on time frame and pattern
 - E.g. > 70% during busy hour yields saturation
 - E.g. 80% average over a certain minute does not

RAM

- QlikView Server is having a hard time to stay below Working Set Low means saturation. Seen by eventlog messages
 - "Warning WorkingSet: Virtual Memory is growing beyond parameters"
 - "Warning WorkingSet: Virtual Memory is growing CRITICALLY beyond parameters"

Summary and key takeaways

- Leverage the knowledge of how QlikView utilize resources to better:
 - Shorter reload times
 - Make better data strategies
 - Select hardware for reloads
 - Optimize applications
 - Select hardware for QlikView Servers
 - Troubleshoot performance issues

Feedback

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- Access the track session survey through the mobile app
- Enter track session code TE38
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Question & Answer



Thank You

